

GAME BOY ADVANCE

AGB-BBUE-USA

BRATZ THE MOVIE



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INSTRUCTION BOOKLET

THQ

PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions

Altered vision

Eye or muscle twitching

Involuntary movements

Loss of awareness

Disorientation

- To reduce the likelihood of a seizure when playing video games:
 1. Sit or stand as far from the screen as possible.
 2. Play video games on the smallest available television screen.
 3. Do not play if you are tired or need sleep.
 4. Play in a well-lit room.
 5. Take a 10 to 15 minute break every hour.

WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms or eyes during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

Nintendo portable video game systems contain a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your hardware. If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

The official seal is your assurance that this product is licensed or manufactured by Nintendo. Always look for this seal when buying video game systems, accessories, games and related products.

Nintendo does not license the sale or use of products without the Official Nintendo Seal.



THIS GAME PAK WILL WORK ONLY WITH THE GAME BOY® ADVANCE, GAME BOY® MICRO, OR NINTENDO DS™ VIDEO GAME SYSTEMS.



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The logo for 'Bratz The Movie' is displayed in a stylized, metallic, and textured font. The word 'Bratz' is significantly larger and more prominent than 'THE MOVIE', which is written in a smaller, simpler font below it. A small trademark symbol (TM) is visible to the right of 'Bratz'. The background of the page features faint, dark silhouettes of stars and a film strip running vertically on the right side.

BratzTM THE MOVIE

INTRODUCTION

The Bratz are set for a summer adventure at the Sotherby School of Talents and Artistry, a school for gifted students in the performing arts!

Help Cloe, Yasmin, Sasha, and Jade shine in classes such as Dance, Fashion, Acting, and Music.

Dance along with Sasha in Routine Memory, operate the cameras with Cloe in Camera's Rolling, help sew new fashions with Jade in Fashion Forward, and more!

Help the Bratz make this the best summer ever!



SETUP

1. Turn OFF the power switch on your Nintendo® Game Boy® Advance. Never insert or remove a Game Pak when the power is on.
2. Insert the **BRATZ™ The Movie** Game Pak into the slot on the Game Boy® Advance. To lock the Game Pak in place, press firmly.
3. Turn ON the POWER switch. The credit screens will appear (if you don't see them, begin again at step 1).
4. After the intro plays, you will automatically be brought to the Main Menu.



GETTING STARTED

On the Main Menu, use the +Control Pad to scroll through the options and the A Button to make your selection.

New Game – Join the Bratz for their summer at the Sotherby School of Talents and Artistry. You can enter a save code to resume a game you started before.

Continue – Enter in a code to resume your current game.

Credits – View a list of the people who helped create this game.

ORIENTATION

+Control Pad	Move
A Button	Talk/Interact
B Button	Dash



MINIGAMES

You'll encounter a variety of fun and exciting games over the course of your summer at Sotherby. Once you complete a minigame in story mode, you can play it at any time by selecting Minigame Mode from the Main Menu. Compete against the computer to achieve the high score and then see if your friends can beat it.

Routine Memory

Help Sasha master her Dance Routine! Ieris is there to show you the moves, but keeping up is no easy task! Watch Ieris' moves, and then press the buttons shown to repeat them while staying on beat! Ieris will continue to add new moves to the end of the routine. Is your memory sharp enough?



I'm Late!

Not only is Sasha late for her first day of dance class, but she hasn't even warmed up yet! Help her get to class with the least number of accidents while getting ready to perform! Jump over any obstacles in your path, and do moves while in the air to earn points. Try different button combinations to discover all the tricks. Be careful not to fall though!

A Button **Jump**

B Button plus

+Control Pad **Dance Moves**

Memory Cards

Try to pick out pairs of matching cards. Be careful though, each time you flip a card counts!

+Control Pad **Move Cursor**

A Button **Flip Card**



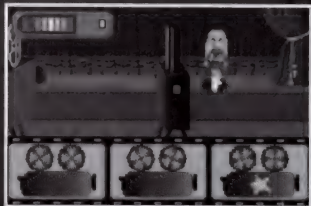
Camera's Rolling

Keep all three of the cameras charged for Cloe in Acting class.

Keep the reels rolling so you can capture all of her star acting!

+Control Pad Move between Cameras

Repeatedly Press the L and R Button Charge the Camera



Fashion Forward



Help Jade sew up some new fashions! Follow the lines laid out by Jade with your needle and thread to stitch up an entire pattern. Be careful not to stray too far from the lines or you'll have to start over!

+Control Pad Move Fabric

A Button Speed up the Sewing Rate

Balance Challenge

Koby's trying to impress Ieris by staying balanced on one foot. Staying balanced is one thing, but Ieris is not impressed easily – you'll need to perform tricks! Try to do the tricks she asks for without upsetting your delicate balance. Use the +Control Pad to balance and press the correct button to perform tricks. See how long you can go without falling!



+Control Pad + combination of buttons.....Keep Koby Balanced

Different button combinations plus the +Control Pad performs different tricks.



Music Magic

Yasmin needs some help on her piano composition! Help her practice by hitting the correct button as the notes fall. Line up the notes perfectly to play the right chord.

Fireflies

Koby needs to catch some fireflies for Ieris, but the sun's coming up soon! Move left and right with the +Control Pad and hold down the A Button to power up for a jump.

Watch the meter closely to make higher jumps!
How many fireflies can you catch?

+Control Pad Move
A Button..... Jump (hold down to charge)



All At Once

Keep the dancers in-sync by making sure they're doing the same dance moves as the leader – the person in the spotlight! Keep the dancers in sync to impress the audience and earn more points! Watch

out though, if your dancers get too sloppy the audience will lose patience and the show will be over.



Roses Roses

Catch the right colored roses as they fall onto the stage! But be sure to only catch the color the girls say they want – if you catch the wrong color, you'll be docked points! How many roses can you catch?

+Control Pad **Move**
B Button **Catch Rose**
A Button **Dash**



NOTES



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SGFootwear

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Limited Warranty

THQ warrants to the best of THQ's ability to the original consumer purchaser of the Product that the medium on which the Product is recorded shall be free from defects in materials and workmanship for a period of ninety (90) days from the original date of purchase. The Product is sold "as is," without express or implied warranty of any kind, and THQ is not responsible for any losses or damages of any kind resulting from use of this Product. If a defect occurs during this ninety (90) day warranty period, THQ will either repair or replace, at THQ's option, the Product free of charge. In the event that the Product is no longer available, THQ may, in its sole discretion, replace the Product with a Product of comparable value. The original purchaser is entitled to this warranty only if the date of purchase is registered at point of sale or the consumer can demonstrate, to THQ's satisfaction, that the product was purchased within the last ninety (90) days.

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Notify the THQ Customer Service Department of the problem requiring warranty service by calling (818) 880-0456 or on the web at <http://www.thq.com>. If the THQ service technician is unable to solve the problem by phone or on the web via e-mail, he will authorize you to return the Product, at your risk of damage, freight and insurance prepaid by you, together with your dated sales slip or similar proof-of-purchase within the ninety (90) day warranty period to: THQ Inc.
Customer Service Department
29903 Agoura Road
Agoura Hills, CA 91301

THQ is not responsible for unauthorized returns of Product and reserves the right to send such unauthorized returns back to customers.

This warranty shall not be applicable and shall be void if: (a) the defect in the Product has arisen through abuse, unreasonable use, mistreatment or neglect; (b) the Product is used with products not sold or licensed by Nintendo or THQ (including but not limited to, non-licensed game enhancement and copier devices, adapters and power supplies); (c) the Product is used for commercial purposes (including rental); (d) the Product is modified or tampered with; (e) the Product's serial number has been altered, defaced or removed.

Repairs after Expiration of Warranty

After the ninety (90) day warranty period, defective Product may be replaced in the United States and Canada for US\$20.00. The original purchaser is entitled to the replacement of defective Product for a fee, only if proof of purchase is provided to THQ. Make checks payable to THQ Inc. and return the product along with the original proof of purchase to the address listed above.

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